

Steeple Rock Challenge



Year 5 & 6

2019



Year 5 & 6 Steeple Rock Challenge

- The Challenges are the same for both class levels. However the minimum number of Challenges differs
 - Y5 must complete a minimum of 9 challenges
 - Y6 must complete a minimum of 10 challenges
- You may do more than the minimum number of challenges if you wish. These are 'Bonus' Challenges and earn 5 House Points each.
- You must complete at least one challenge from each section.
- With the help of your parents and teacher you may design your own challenge in any or all of the sections.
- A 'Design your own Challenge' must be approved by your teacher.
- Participating in more than one sports team or group arts activity only counts as one Challenge
- Participating in more than one individual sport or arts activity only counts as one Challenge
- Y5 seven; Y6 eight, Challenges must be completed and presented prior to the end of Term 3. It is recommended that you plan your strategy and timeframe early in Term 1.
- When you have completed a Challenge, it is your responsibility to meet with your teacher to show that you have completed it (self-check, parent check and some evidence), and to book in a class 'sharing time'
- It's quality that counts, so take your time and do each Challenge with excellence
- You earn 2 House Points for every Challenge completed and an additional 10 House Points if you complete the Y5&6 Steeple Rock Challenge. On top you will earn 5 extra House Points for each Bonus Challenge completed.
- If you complete all 9 or 10 Challenges you receive a hat badge and certificate and your photo goes on the following year's Y5&6 Steeple Rock Challenge student booklet

THINKING		Self	Parent	Teacher
T1	Design a model boat or plane, make it, predict how well it might work, then undertake a series of tests and compare results.			
T2	Create a website.			
T3	Create something based on a book you have read e.g. a costume, film set, story board, new book cover, diorama, new character.			
T4	Plant and nurture to full growth a plant, vegetable, etc.			
T5	Design and complete a science experiment. Share your findings and your analysis with your class.			
T6	Design your own challenge.			

RELATING TO OTHERS		Self	Parent	Teacher
R1	Visit and share with an elderly person at least fortnightly for a term.			
R2	Use your food technology skills to prepare, serve (and clean up after) lunch/brunch or dinner to your family. You must include a menu, shopping list and 'customer' feedback.			
R3	Join a community group. Show through this how you have helped others e.g. Cubs, Guides, Keas, church group.			
R4	Choose three different celebrations we have in NZ and compare and contrast them to celebrations from two other nations.			
R5	Design and make a game and teach it to family and friends.			
R6	Design your own challenge.			

USING LANGUAGES, SYMBOLS & TEXTS		Self	Parent	Teacher
U1	Learn to say "Hello my name is..." in 10 different languages.			
U2	Organise a day trip or holiday activity for your family. Share the experience with your class.			
U3	Develop and present a digital display to your class on a topic that you are interested in.			
U4	Keep a diary for a term or a travel diary/scrapbook for a holiday of at least a week.			
U5	Create a challenge for yourself on Maths Whizz e.g. 120 minutes every week for 6 weeks in a row and explain how it has helped you in your classwork.			
U6	Design your own challenge.			

MANAGING SELF		Self	Parent	Teacher
M1	Pursue an individual creative activity for at least a term. e.g. Piano, art lessons .			
M2	Pursue an individual physical activity for at least 8 weeks e.g. Judo, running.			
M3	Improve your swimming skills – swim 600 metres non-stop.			
M4	Set yourself an endurance event time goal and then train to achieve it. e.g. cross country, triathlon, or a cycle event.			
M5	Select an area that you want to improve in e.g. handwriting, practise regularly for 4 weeks and demonstrate the progress to family and your class.			
M6	Keep your room tidy, make your own school lunch and get yourself organised for school every morning for 4 weeks.			
M7	Design your own challenge.			

PARTICIPATING & CONTRIBUTING		Self	Parent	Teacher
P1	Join a performing arts group for a term.			
P2	Join a sports team for a season.			
P3	Organise a walk of the Southern Walkway (and provisions) with your family.			
P4	Organise for family and/or friends to do a beach clean up.			
P5	Earn \$5 to give the House Captains' annual appeal.			
P6	Design your own challenge.			

Please refer to the School Website for more information

www.seatoun.school.nz

